

Some Tips on Parametrizing Surfaces

1. For surfaces of the form $z = g(x, y)$ [or $x = g(y, z)$ or $y = g(x, z)$], take the parameters to be equal to the *independent* variables, so $\mathbf{r}(x, y) = \langle x, y, g(x, y) \rangle$,

$$\mathbf{N} dS = (\mathbf{r}_x \times \mathbf{r}_y) dx dy = \langle -g_x, -g_y, 1 \rangle dx dy, \text{ and } dS = \|\mathbf{r}_x \times \mathbf{r}_y\| dx dy = \sqrt{g_x^2 + g_y^2 + 1} dx dy.$$

Example 1: Parametrize the graph of $z = x^2 - y^2$, $0 \leq x \leq 2$, $0 \leq y \leq 3$.

$$\text{Take } \mathbf{r}(x, y) = \langle x, y, x^2 - y^2 \rangle. \text{ Then } \mathbf{r}_x \times \mathbf{r}_y = \langle -2x, 2y, 1 \rangle \text{ and } dS = \sqrt{4x^2 + 4y^2 + 1} dx dy.$$

2. For surfaces of revolution $x^2 + y^2 = g(z)^2$ let $u = \theta$, and $v = z$ be the parameters, so that $\mathbf{r}(u, v) = \langle g(v) \cos u, g(v) \sin u, v \rangle$, $\mathbf{r}_u \times \mathbf{r}_v = g(v) \langle \cos u, \sin u, -g'(v) \rangle$, $dS = g(v) \sqrt{1 + g'(v)^2} du dv$.

Example 2: Parametrize the cone $x^2 + y^2 = 4z^2$, $0 \leq z \leq 3$.

$$\text{Here } g(z) = 2z. \text{ Take } \mathbf{r}(u, v) = \langle 2v \cos u, 2v \sin u, v \rangle, 0 \leq u \leq 2\pi, 0 \leq v \leq 3. \text{ Then } \mathbf{r}_u \times \mathbf{r}_v = 2v \langle \cos u, \sin u, -2 \rangle \text{ and } dS = 2\sqrt{5} v du dv.$$

3. For surfaces of revolution written in cylindrical coordinates as $z = g(r)$, let $u = r$ and $v = \theta$ be the parameters, so $\mathbf{r}(u, v) = \langle u \cos v, u \sin v, g(u) \rangle$, $\mathbf{r}_u \times \mathbf{r}_v = u \langle -g'(u) \cos v, -g'(u) \sin v, 1 \rangle$, $dS = u \sqrt{g'(u)^2 + 1} du dv$.

Example 3: Parametrize the paraboloid $z = x^2 + y^2$, $0 \leq z \leq 4$.

$$\text{The paraboloid has the form } z = r^2, \text{ so } g(r) = r^2. \text{ Take } \mathbf{r}(u, v) = \langle u \cos v, u \sin v, u^2 \rangle, 0 \leq u \leq 2, 0 \leq v \leq 2\pi. \text{ Then } \mathbf{r}_u \times \mathbf{r}_v = u \langle -2u \cos v, -2u \sin v, 1 \rangle, dS = u \sqrt{4u^2 + 1} du dv.$$

4. To parametrize a sphere $x^2 + y^2 + z^2 = a^2$, borrow from spherical coordinates and let $u = \phi$, $v = \theta$. Let $\mathbf{r}(u, v) = \langle a \sin u \cos v, a \sin u \sin v, a \cos u \rangle$. Then $\mathbf{r}_u \times \mathbf{r}_v = a^2 \sin u \langle \sin u \cos v, \sin u \sin v, \cos u \rangle$, and $dS = a^2 \sin u du dv$.

Example 4: Parametrize the sphere $x^2 + y^2 + z^2 = 16$.

$$\text{Take } \mathbf{r}(u, v) = \langle 4 \sin u \cos v, 4 \sin u \sin v, 4 \cos u \rangle, 0 \leq u \leq \pi, 0 \leq v \leq 2\pi. \text{ Then } \mathbf{r}_u \times \mathbf{r}_v = 16 \sin u \langle \sin u \cos v, \sin u \sin v, \cos u \rangle, dS = 16 \sin u du dv.$$