

6.1 Intro Linear Transformations

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of 7Remark. Three situations where we use matrices:

- (1) Column matrices: to represent coordinates of a vector relative to a basis.

e.g. In P_2 , $p(x) = 3 + 5x - x^2$

$$[p]_B = \begin{bmatrix} 3 \\ 5 \\ -1 \end{bmatrix} \text{ relative to } B = \{1, x, x^2\}.$$

- (2) Change-of-basis matrix (a.k.a "transition matrix"):

$$P_{B \leftarrow B'} = \left[[v_1]_B \mid [v_2]_B \mid \dots \mid [v_n]_B \right]$$

where $B' = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$ NOTE: A change-of-basis matrix is always square and invertible.

- new $\rightarrow$ (3) We will use $m \times n$ ^{matrices} to represent a "linear transformation" from a vector space V with $\dim(V) = n$ to a vector space W with $\dim(W) = m$.
- $V =$ domain of the linear transformation T
 $W =$ codomain

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Defn: Let V and W be vector spaces.

The function $T: V \rightarrow W$

is a linear transformation of V into W when the following properties are true for all $\vec{u}$ and $\vec{v}$ in V and for any scalar:

$$1. \quad T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v})$$

$$2. \quad T(c\vec{u}) = cT(\vec{u})$$

ex: Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be defined by

$$T(x_1, x_2) = (x_1 + x_2, -2x_1 + 2x_2)$$

check: Is ① true? Let $\vec{u} = (x_1, x_2)$ $\vec{v} = (y_1, y_2)$

$$T(\vec{u} + \vec{v}) = T(x_1 + y_1, x_2 + y_2)$$

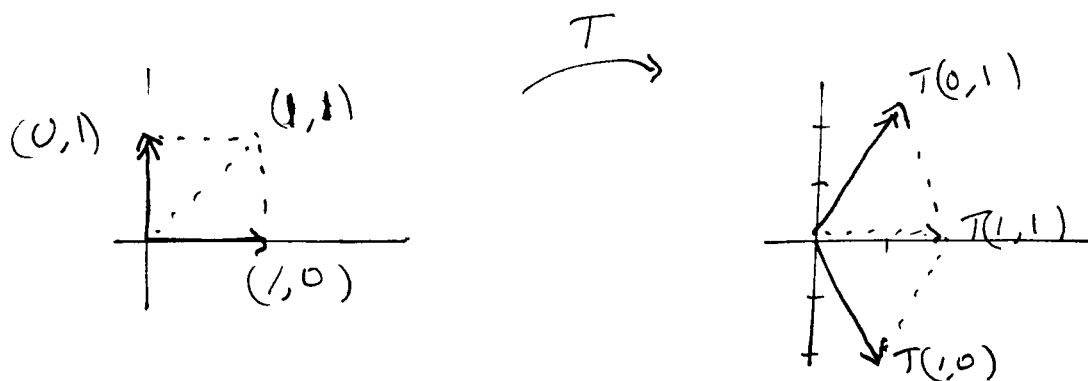
$$= ((x_1 + y_1) + (x_2 + y_2), -2(x_1 + y_1) + 2(x_2 + y_2))$$

on the other hand $T(\vec{u}) + T(\vec{v}) = T(x_1, x_2) + T(y_1, y_2)$ ↑ equal?
Yes.

$$= (x_1 + x_2, -2x_1 + 2x_2) + (y_1 + y_2, -2y_1 + 2y_2)$$

one can also check: $T(c\vec{u}) = cT(\vec{u})$

ex (contd) : How to visualize this example



Note

$$T(1, 0) = (1+0, -2 \cdot 1 + 2 \cdot 0) = (1, -2)$$

$$T(0, 1) = (0+1, -2 \cdot 0 + 2 \cdot 1) = (1, 2)$$

$$\text{so } T(1, 1) = (1+1, -2 \cdot 1 + 2 \cdot 1) = (2, 0)$$

ex: 6.1 Why is $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ defined by

$$T(x, y) = (x, y^2)$$

NOT a linear transformation?

Counterexample to the claim that T is a linear transformation:

$$T(0, 1) = (0, 1^2) = (0, 1)$$

$$T(10(0, 1)) = T(0, 10) = (0, 100) \quad \text{Not equal}$$

$$\neq 10 T(0, 1) = 10(0, 1) = (0, 10)$$

$$\text{That is, } T(c\vec{u}) \neq c T(\vec{u})$$

Theorem 6.1: The following will be true
for any linear transformation $T: V \rightarrow W$.

1. $T(\vec{0}) = \vec{0}$
2. $T(-\vec{v}) = -T(\vec{v})$
3. $T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v})$
4. If $\vec{v} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n$

then $T(\vec{v}) = c_1 T(\vec{v}_1) + c_2 T(\vec{v}_2) + \dots + c_n T(\vec{v}_n)$

In words: "The image of a linear combination of vectors is the linear combination of the images of the vectors."

Remark: Because of 4., a linear transformation is completely determined by its effect on a basis for V .

Theorem 6.2: Let A be an $m \times n$ matrix.

The function $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ defined by

$$T(\vec{v}) = A\vec{v}$$

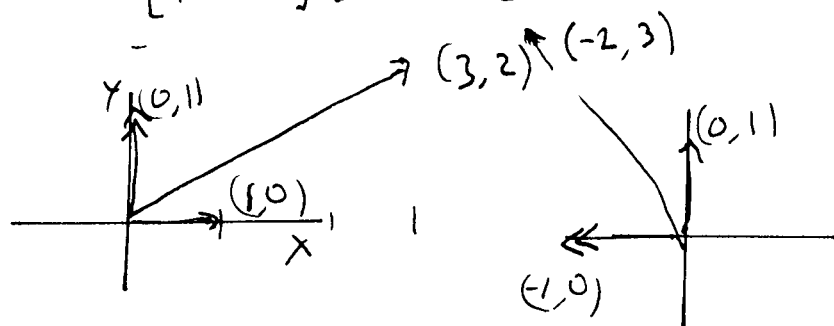
is a linear transformation.

ex: $A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$ define $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

by $T(x, y) = A \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$

$$\text{So } \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\text{and } \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$



$$\text{So } \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} -2 \\ 3 \end{bmatrix} \quad \text{i.e. this } T \text{ takes counter-clockwise } 90^\circ.$$

Remark: The converse of this theorem is sort of true.

For a linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$

there is always a matrix A , called the "standard matrix of the linear transformation T "

ex: $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ is defined by

$$T(1,0,0) = (5,3)$$

$$T(0,1,0) = (7,1)$$

$$T(0,0,1) = (2,4)$$

and then extend to all of $\mathbb{R}^3$ by linearity.

"Standard matrix of T "

$$A = \begin{bmatrix} 5 & 7 & 2 \\ 3 & 1 & 4 \end{bmatrix}$$

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so if you have some arbitrary vector in $\mathbb{R}^3$,

like $(1, 2, 3)$, you want to find $T(1, 2, 3)$

just do

$$A \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 5 & 7 & 2 \\ 3 & 1 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 25 \\ 17 \end{bmatrix}$$

Ex: $T: P^3 \rightarrow P^2$ (an example of a linear transformation on vector spaces other than $\mathbb{R}^n$ and $\mathbb{R}^m$.)

$$T(a_0 + a_1x + a_2x^2 + a_3x^3) = a_1 + 2a_2x + 3a_3x^2$$

Aha! The derivative operator is actually a linear transformation.

6.2 The Kernel and Range of Linear Transformation

Defn: Let $T: V \rightarrow W$ be a linear transformation.

The set of vectors $\vec{v}$ in the domain V

that satisfy $T(\vec{v}) = \vec{0} \in W$

is called kernel of T , denoted $\ker(T)$.

Thm 6.3: The kernel of T is a subspace of the domain V .

proof: $\ker(T)$ is nonempty for $T(\vec{0}) = \vec{0}$. Also, $\ker(T)$ is closed under addition: If $T(\vec{v}_1) = \vec{0}$ and $T(\vec{v}_2) = \vec{0}$, then $T(\vec{v}_1 + \vec{v}_2) = T(\vec{v}_1) + T(\vec{v}_2) = \vec{0} + \vec{0} = \vec{0}$. Finally, T is closed under scalar multiplication: If $T(\vec{v}) = \vec{0}$ then $T(c\vec{v}) = cT(\vec{v}) = c\vec{0} = \vec{0}$.

ex: Find the kernel, $\ker(T)$, for

$T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ defined by left multiplication

by $A = \begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 1 \end{bmatrix}$

that is, solve $\begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

that is, find the nullspace of A .

$$\begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 1 \end{bmatrix} \xrightarrow{\text{ref}} \begin{bmatrix} 1 & 3 & 5 \\ 0 & -2 & -9 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 3 & 5 \\ 0 & 1 & 9/2 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 1 & 0 & -17/2 \\ 0 & 1 & 9/2 \end{bmatrix}$$

solve $\begin{cases} x - \frac{17}{2}z = 0 \\ y + \frac{9}{2}z = 0 \end{cases}$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} \frac{17}{2}t \\ -\frac{9}{2}t \\ t \end{bmatrix} = t \begin{bmatrix} 17/2 \\ -9/2 \\ 1 \end{bmatrix}$$

so $\ker(T) = \left\{ t \left(\frac{17}{2}, -\frac{9}{2}, 1 \right) : t \in \mathbb{R} \right\}$